

2025-26 DESIGN TECHNOLOGY SUBJECT OVERVIEW



	Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Structures	Junk Modelling Boats		Baby Bear's Chair	Constructing a castle		Bridges	
Mechanical Systems		Pull Along Toys	Moving Monsters		Mechanical Cars		Automata Toys
Electrical Systems					Torches		Steady Hand Game
Food	Sandwich Making	Smoothies	Wraps	Eating Seasonally	Adapting a recipe	Developing a recipe	Come Dine With Me
Textiles	Calendars	Puppets		Egyptian Collars		Stuffed toys	

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