KS1 Thinking like a Computer Scientist

Key Knowledge:

This term, we are learning how to use **augmented reality (AR)** to tell a story. We will use an app called **AR Makr** to design a digital scene, add objects and characters, and create a video that explains what is happening.

We will plan our story, create it using technology, improve it, reflect on how well we did, and finally share our work safely online. Along the way, we'll learn how to be safe, creative, and responsible digital citizens.

Learning Questions

How can we use augmented reality to tell a story?

How can we find and collect the right images to build our AR scene?

How can we turn our scene into a story using narration and screen recording?

How can we improve our AR video to make it more exciting or clear?

What went well in my project, and what could I do better next time?

How can we share our work online safely and responsibly?

Vocabulary

Word	Definition
Augmented Reality (AR)	A way to add digital images into the real world using an app or camera.
Asset	A picture or object used in your AR scene.
Animation	Making an image move, blink, or change.
Script	The words you say to tell your story.
Scene	The digital space or setting you create in AR.
Screen Recording	A video of what you see and do on your iPad screen.
Edit	To improve your work by changing or adding things.
Share	To show or post your work online.
Digital Footprint	The record of what you do or share online.
Online Safety	Making good choices about what to share and who can see it.